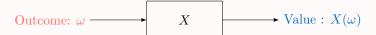
# DISCRETE RANDOM VARIABLES

## A RANDOM VARIABLES

#### **A.1 DEFINITIONS**

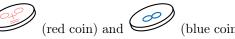
Definition Random Variable

A random variable, denoted X, is a function that assigns a numerical value to each outcome  $\omega$  in a random experiment. We write this value as  $X(\omega)$ .



The possible values of X are the real numbers that X can take.

**Ex:** Let X be the number of heads when tossing 2 fair coins:



Answer: The outcome (H,T) means the red coin shows heads (H) and the blue coin shows tails (T). Since X counts heads, there's 1 head. Thus, X(H,T) = 1.

Definition Discrete Random Variable -

A random variable is discrete if its set of possible values is finite or countably infinite. This means we can list all possible values.

## Definition Events Involving a Random Variable .

For a random variable X:

- (X = x): The set of outcomes where X takes the value x.
- $(X \le x)$ : The set of outcomes where X is less than or equal to x.
- $(X \ge x)$ : The set of outcomes where X is greater than or equal to x.

**Ex:** Let X be the number of heads when tossing 2 coins: and . List the outcomes for (X = 0), (X = 1),  $(X = 2), (X \le 1), \text{ and } (X \ge 1).$ 



Answer:

- $(X = 0) = \{(T, T)\}$  (no heads).
- $(X = 1) = \{(T, H), (H, T)\}$  (one head).
- $(X = 2) = \{(H, H)\}$  (two heads).
- $(X \le 1) = (X = 0) \cup (X = 1) = \{(T, T), (T, H), (H, T)\}\$  (at most one head).
- $(X \ge 1) = (X = 1) \cup (X = 2) = \{(T, H), (H, T), (H, H)\}$  (at least one head).

#### A.2 PROBABILITY DISTRIBUTION

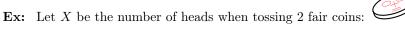
Definition **Probability Distribution** —

The probability distribution of a random variable X lists the probability  $P(X = x_i)$  for each possible value  $x_1, x_2, \ldots, x_n$ . It can be shown as a table or formula.

#### Proposition Characteristic of a Probability Distribution

For a random variable X with possible values  $x_1, x_2, \ldots, x_n$ , we have

- $0 \le P(X = x_i) \le 1$  for all i = 1, ..., n,
- $\sum_{i=1}^{n} P(X = x_i) = P(X = x_1) + P(X = x_2) + \dots + P(X = x_n) = 1.$





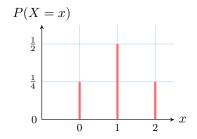
- 1. List the possible values of X.
- 2. Find the probability distribution.
- 3. Create the probability table.
- 4. Draw the probability distribution graph.

Answer:

- 1. Possible values: 0 (no heads), 1 (one head), 2 (two heads).
- 2. Probability distribution:
  - $P(X = 0) = P(\{(T, T)\}) = \frac{1}{4}$ ,
  - $P(X = 1) = P(\{(T, H), (H, T)\}) = \frac{2}{4} = \frac{1}{2}$ ,
  - $P(X = 2) = P(\{(H, H)\}) = \frac{1}{4}$ .
- 3. Probability table:

x	0	1	2
P(X=x)	$\frac{1}{4}$	$\frac{1}{2}$	$\frac{1}{4}$

4. Graph:



# A.3 EXISTENCE OF A RANDOM VARIABLE WITH A GIVEN PROBABILITY DISTRIBUTION

Usually, defining a random variable begins by establishing:

- 1. a sample space, that is, the set of all possible outcomes,
- 2. a probability associated with this sample space,
- 3. a function X that assigns a number to each outcome in the sample space.

This is quite a lengthy task. However, often, we prefer to directly define a random variable X with a given probability distribution, relying on the context of the situation being studied. For example, imagine we survey a class of 30 students about their siblings and obtain these results: 10 students have 0 siblings, 12 have 1 sibling, 5 have 2 siblings, and 3 have 3 siblings. We can then define the random variable X as the number of siblings of a randomly chosen student, with this probability distribution:

x	0	1	2	3
P(X=x)	$\frac{10}{30}$	$\frac{12}{30}$	$\frac{5}{30}$	$\frac{3}{30}$

The theorem below shows that it is always possible to construct a sample space, a probability, and a function X to obtain a random variable with this probability distribution.

## Theorem Existence of a Random Variable with a Given Probability Distribution

Suppose you have possible values  $x_1, x_2, \ldots, x_n$  and probabilities  $p_1, p_2, \ldots, p_n$ .

- $0 \le p_i \le 1$  for each i = 1, 2, ..., n,
- $\sum_{i=1}^{n} p_i = p_1 + p_2 + \dots + p_n = 1,$

then there exists a random variable X with the probability distribution  $P(X = x_i) = p_i$  for each i = 1, 2, ..., n.

## Method Defining a Random Variable X with a Valid Probability Distribution

In practice, we often define a random variable X directly by specifying its probability distribution. The key is to ensure that this distribution is valid, meaning it satisfies the conditions for a probability distribution: all probabilities must be non-negative and sum to 1.

**Ex:** We survey a class of 30 students about their siblings and obtain these results: 10 students have 0 siblings, 12 have 1 sibling, 5 have 2 siblings, and 3 have 3 siblings. We define a random variable X as the number of siblings of a randomly chosen student, with this probability distribution:

x	0	1	2	3
P(X=x)	$\frac{10}{30}$	$\frac{12}{30}$	$\frac{5}{30}$	$\frac{3}{30}$

Determine if this probability distribution is valid.

Answer:

- $P(X = x) \ge 0$  for all x = 0, 1, 2, 3 (true:  $\frac{10}{30}, \frac{12}{30}, \frac{5}{30}$ , and  $\frac{3}{30}$  are all non-negative),
- $P(X=0) + P(X=1) + P(X=2) + P(X=3) = \frac{10}{30} + \frac{12}{30} + \frac{5}{30} + \frac{3}{30} = \frac{30}{30} = 1$  (true: the sum equals 1).

Since both conditions are satisfied, the probability distribution is valid.

## B MEASURES OF CENTER AND SPREAD

#### **B.1 EXPECTATION**

The **expected value** of a random variable X is the "average you'd expect if you repeated the experiment many times". It's found by taking all possible values, multiplying each by its probability, and adding them up — essentially a weighted average where the probabilities act as the weights.

#### Definition Expected Value \_

For a random variable X with possible values  $x_1, x_2, \ldots, x_n$ , the expected value, E(X), also called the mean, is:

$$E(X) = \sum_{i=1}^{n} x_i P(X = x_i)$$
  
=  $x_1 P(X = x_1) + x_2 P(X = x_2) + \dots + x_n P(X = x_n)$ 

Ex: You toss 2 fair coins, and X is the number of heads. The probability distribution is:

$$\begin{array}{c|cccc} x & 0 & 1 & 2 \\ \hline P(X=x) & \frac{1}{4} & \frac{1}{2} & \frac{1}{4} \end{array}$$

Find the expected value of X.

Answer: Calculate E(X) using the formula:

$$E(X) = 0 \times \frac{1}{4} + 1 \times \frac{1}{2} + 2 \times \frac{1}{4}$$
$$= \frac{1}{2} + \frac{2}{4}$$
$$= 1$$

So, on average, you expect 1 head when tossing 2 coins.

#### Proposition Linearity of Expectation —

For any random variable X and constants a and b, the expected value of a linear transformation of X is:

$$E(aX + b) = aE(X) + b$$

This property is derived from two simpler rules:

- E(aX) = aE(X) (The expectation of a scaled variable is the scaled expectation).
- E(X+b) = E(X) + b (The expectation of a shifted variable is the shifted expectation).

#### Proof

The following derivation relies on the formula for the expectation of a function of a discrete random variable, g(X), which is given by  $E(g(X)) = \sum g(x_i)P(X = x_i)$ . Let the function be g(X) = aX + b.

$$E(aX + b) = \sum_{i} (ax_i + b)P(X = x_i)$$
 (by the formula for  $E(g(X))$ )
$$= \sum_{i} (ax_i P(X = x_i) + bP(X = x_i))$$
 (distribute the probability)
$$= \sum_{i} ax_i P(X = x_i) + \sum_{i} bP(X = x_i)$$
 (split the summation)
$$= a \sum_{i} x_i P(X = x_i) + b \sum_{i} P(X = x_i)$$
 (factor out constants  $a$  and  $b$ )
$$= aE(X) + b(1)$$
 (using  $E(X)$  definition and  $\sum_{i} P(X = x_i) = 1$ )
$$= aE(X) + b$$

#### **B.2 VARIANCE AND STANDARD DEVIATION**

The variance measures how spread out the values of a random variable are from its expected value. The **standard** deviation is the square root of the variance, giving a sense of typical deviation in the same units as X.

Definition Variance and Standard Deviation

The **variance**, denoted V(X), is:

$$V(X) = \sum_{i=1}^{n} (x_i - E(X))^2 P(X = x_i)$$
  
=  $(x_1 - E(X))^2 P(X = x_1) + (x_2 - E(X))^2 P(X = x_2) + \dots + (x_n - E(X))^2 P(X = x_n)$ 

The standard deviation, denoted  $\sigma(X)$ , is  $\sigma(X) = \sqrt{V(X)}$ .

**Ex:** You toss 2 fair coins, and X is the number of heads. The probability table is:

x	0	1	2
P(X=x)	$\frac{1}{4}$	$\frac{1}{2}$	$\frac{1}{4}$

Given E(X) = 1, find the variance.

Answer: Calculate V(X):

$$\begin{split} V(X) &= (0-1)^2 \times \frac{1}{4} + (1-1)^2 \times \frac{1}{2} + (2-1)^2 \times \frac{1}{4} \\ &= 1 \times \frac{1}{4} + 0 \times \frac{1}{2} + 1 \times \frac{1}{4} \\ &= \frac{1}{4} + 0 + \frac{1}{4} \\ &= \frac{1}{2} \end{split}$$

The variance is  $\frac{1}{2}$ .

#### Proposition Computational Formula for Variance

A more convenient formula for computation is:

$$V(X) = E(X^2) - [E(X)]^2$$

Proof

Let 
$$\mu = E(X)$$
.

$$\begin{split} V(X) &= E[(X - \mu)^2] \\ &= E[X^2 - 2\mu X + \mu^2] \\ &= E(X^2) - E(2\mu X) + E(\mu^2) \quad \text{(by linearity of expectation)} \\ &= E(X^2) - 2\mu E(X) + \mu^2 \quad \text{(since $\mu$ and $\mu^2$ are constants)} \\ &= E(X^2) - 2\mu(\mu) + \mu^2 \\ &= E(X^2) - 2\mu^2 + \mu^2 \\ &= E(X^2) - \mu^2 \\ &= E(X^2) - [E(X)]^2 \end{split}$$

# C CLASSICAL DISTRIBUTIONS

## **C.1 UNIFORM DISTRIBUTION**

## Definition Uniform Distribution

A random variable X follows a **uniform distribution** if each possible value has the same probability:

$$P(X=x) = \frac{1}{\text{Number of possible values}}, \quad \text{for any possible value } x$$

**Ex:** Let X be the result of rolling a fair die:



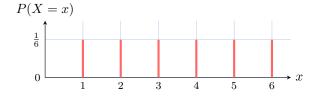
- 1. List the possible values of X.
- 2. Create the probability table.
- 3. Draw the probability distribution graph.

Answer:

- 1. Possible values: 1, 2, 3, 4, 5, 6.
- 2. Probability table:

x	1	2	3	4	5	6
P(X=x)	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$	$\frac{1}{6}$

3. Graph:



## Proposition Expectation and Variance of a Uniform Distribution

For a random variable X that follows a uniform distribution on the set of integers  $\{1, 2, \dots, n\}$ :

- The expected value is  $E(X) = \frac{n+1}{2}$ .
- The variance is  $V(X) = \frac{n^2 1}{12}$ .

#### Proof

**Proof of the Expected Value** E(X):For a uniform distribution on  $\{1, 2, ..., n\}$ , the probability of any outcome is

$$\begin{split} P(X=i) &= \frac{1}{n}. \\ E(X) &= \sum_{i=1}^n i \cdot P(X=i) \\ &= \sum_{i=1}^n i \cdot \frac{1}{n} \\ &= \frac{1}{n} \sum_{i=1}^n i \quad \text{(factoring out the constant } 1/n) \\ &= \frac{1}{n} \left( \frac{n(n+1)}{2} \right) \quad \text{(using the formula for the sum of integers)} \end{split}$$

Ex: Let X be the random variable for the score on a roll of a fair six-sided die. Find the mean and variance of X.

Answer: The random variable X follows an uniform distribution on  $\{1, 2, 3, 4, 5, 6\}$ .

- $E(X) = \frac{6+1}{2} = 3.5$
- $V(X) = \frac{6^2 1}{12} = \frac{35}{12} \approx 2.92$

## **C.2 BERNOULLI DISTRIBUTION**

A Bernoulli distribution models an experiment with two outcomes: success (1) or failure (0), like flipping a coin where heads is 1 and tails is 0. The probability of success is p.

## Definition Bernoulli Distribution —

A random variable X follows a **Bernoulli distribution** if:

 $=\frac{n+1}{2}$ 

- Possible values are 0 and 1.
- P(X = 1) = p and P(X = 0) = 1 p.

We write  $X \sim B(p)$ .

Ex: A basketball player has an 80% chance of making a free throw. Let X = 1 if the shot is made, and X = 0 if it's missed.

- 1. Is X a Bernoulli random variable?
- 2. Find the probability of success.

Answer:

- 1. Yes, X has values 0 or 1, so it follows a Bernoulli distribution.
- 2. Probability of success: P(X = 1) = 80% = 0.8.

## Proposition Expectation and Variance of a Bernoulli Distribution

For a Bernoulli random variable X with a probability of success p, the following hold:

- The expected value is E(X) = p,
- The variance is V(X) = p(1-p),
- The standard deviation is  $\sigma(X) = \sqrt{p(1-p)}$ .

Proof

• 
$$E(X) = 0 \times P(X = 0) + 1 \times P(X = 1)$$
  
=  $0 \times (1 - p) + 1 \times p$   
=  $p$ 

• 
$$V(X) = (0-p)^2(1-p) + (1-p)^2p$$
  
 $= p^2(1-p) + p(1-p)^2$   
 $= p(1-p)[p+(1-p)]$   
 $= p(1-p)$ 

#### **C.3 BINOMIAL DISTRIBUTION**

Suppose a basketball player takes n free throws, and we count the number of shots made. The probability of making a free throw is the same for each attempt, and each shot is independent of every other shot. This is an example of a binomial experiment.

#### Definition Binomial Experiment \_\_\_\_\_

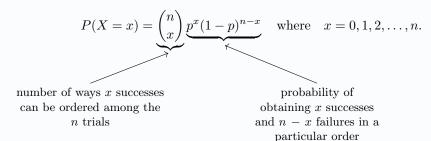
A binomial experiment is a statistical experiment that consists of a sequence of repeated Bernoulli trials. It must satisfy the following four conditions:

- 1. Fixed Number of Trials: The experiment consists of a fixed number of trials, denoted by n.
- 2. Independent Trials: The outcome of each trial is independent of the outcomes of all other trials.
- 3. Two Outcomes: Each trial has only two possible outcomes, typically labeled "success" and "failure".
- 4. **Constant Probability:** The probability of success, denoted by p, is the same for each trial. The probability of failure is 1 p.

A random variable X that counts the number of successes in a binomial experiment is called a **binomial random** variable.

## Proposition Distribution of a Binomial Random Variable —

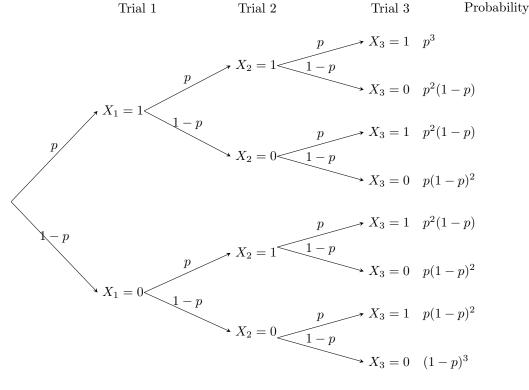
Let X be a binomial random variable with n independent trials and a probability of success p. The probability distribution of X is:



This is called the **binomial distribution**, and we write  $X \sim B(n, p)$ .

#### Proof

Consider the case where n = 3. Let  $X_1$ ,  $X_2$ , and  $X_3$  be three independent Bernoulli random variables, each with a probability of success p. Define  $X = X_1 + X_2 + X_3$ , which represents a binomial random variable.



- The possible values of X are 0, 1, 2, 3.
- Probability calculations:

$$-P(X=0) = P(X_1=0 \text{ and } X_2=0 \text{ and } X_3=0)$$

$$= P(X_1=0)P(X_2=0)P(X_3=0) \quad (\text{since } X_1, X_2, X_3 \text{ are independent})$$

$$= (1-p)^3$$

$$= \binom{3}{0}p^0(1-p)^3$$

$$-P(X=1) = P(X_1=1 \text{ and } X_2=0 \text{ and } X_3=0) + P(X_1=0 \text{ and } X_2=1 \text{ and } X_3=0)$$

$$+P(X_1=0 \text{ and } X_2=0 \text{ and } X_3=1)$$

$$= p(1-p)^2 + p(1-p)^2 + p(1-p)^2$$

$$= 3p(1-p)^2$$

$$= \binom{3}{1}p^1(1-p)^2$$

$$-P(X=2) = P(X_1=1 \text{ and } X_2=1 \text{ and } X_3=0) + P(X_1=1 \text{ and } X_2=0 \text{ and } X_3=1)$$

$$+P(X_1=0 \text{ and } X_2=1 \text{ and } X_3=1)$$

$$= p^2(1-p) + p^2(1-p) + p^2(1-p)$$

$$= 3p^2(1-p)$$

$$= \binom{3}{2}p^2(1-p)^1$$

$$-P(X=3) = P(X_1=1 \text{ and } X_2=1 \text{ and } X_3=1)$$

$$= p^3$$

$$= \binom{3}{3}p^3(1-p)^0$$

Thus,  $P(X = x) = \binom{3}{x} p^x (1-p)^{3-x}$  for x = 0, 1, 2, 3, matching the binomial distribution form. The logic generalizes for any n. To obtain exactly x successes, we must choose x of the n trials to be successes, which can be done in  $\binom{n}{x}$  ways. Each specific arrangement of x successes and n-x failures has a probability of  $p^x (1-p)^{n-x}$ . By the addition rule, the total probability is the sum over all these arrangements, resulting in  $P(X = x) = \binom{n}{x} p^x (1-p)^{n-x}$ .

Ex: A basketball player has an 80% chance of making a free throw and takes 5 shots. Let X be the number of shots made.

1. Is X a binomial random variable?

( p

2. Find the probability of making 4 shots.

Answer:

- 1. Yes, X is a binomial random variable because it counts the number of successes (shots made) in 5 independent trials (free throws), each with a constant success probability of 0.8.
- 2. As  $X \sim B(5, 0.8)$ ,

$$P(X = 4) = {5 \choose 4} (0.8)^4 (1 - 0.8)^1$$
$$= 5 \times 0.4096 \times 0.2$$
$$= 0.4096$$

The probability of making 4 shots is 0.4096.

Proposition Expectation and Variance of a Binomial Random Variable

For  $X \sim B(n, p)$ :

- E(X) = np (expected value),
- V(X) = np(1-p) (variance),
- $\sigma(X) = \sqrt{np(1-p)}$  (standard deviation).

Ex: A basketball player has an 80% chance of making a free throw and takes 5 shots. Find the mean and standard deviation of the number of successful shots.

Answer: Let X be the number of successful shots. Since each shot is independent and has a success probability of 0.8, we have  $X \sim B(5, 0.8)$ .

$$E(X) = 5 \times 0.8 = 4,$$
  
 $V(X) = 5 \times 0.8 \times (1 - 0.8) = 5 \times 0.8 \times 0.2 = 0.8,$   
 $\sigma(X) = \sqrt{0.8} \approx 0.89.$ 

Mean is 4 successful shots, standard deviation is about 0.89.