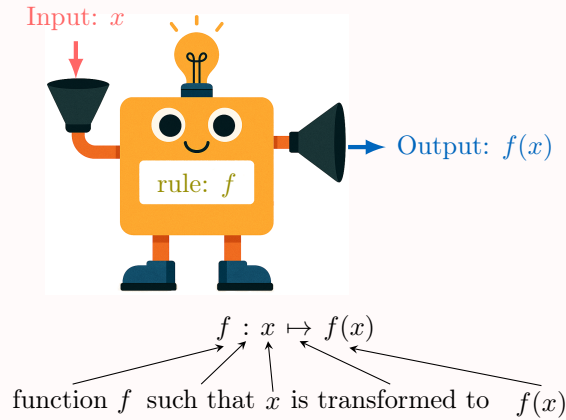


FUNCTIONS

A DEFINITIONS

Definition Function

From an input value x , a **function** f produces an output value $f(x)$.
We can write:



- $f(x)$ is read as " f of x ".
- $f(x)$ is called the **image** of x .

Ex: For $f(x) = 2x - 1$ (the function that doubles the input and subtracts 1), find $f(5)$.

Answer: $f(5) = 2 \times (5) - 1$ (substituting x by (5))
 $= 9$

B TABLES OF VALUES

Definition Table of Values

The **table of values** for a function f provides a listing of pairs $(x, f(x))$, where x is an input value and $f(x)$ is the corresponding output value produced by the function f .

Ex: For $f(x) = x^2$, complete the following table:

x	-2	-1	0	1	2
$f(x)$					

Answer:

- $f(-2) = (-2)^2$ (substituting x by (-2))
 $= 4$
- $f(-1) = (-1)^2$ (substituting x by (-1))
 $= 1$
- $f(0) = (0)^2$ (substituting x by (0))
 $= 0$
- $f(1) = (1)^2$ (substituting x by (1))
 $= 1$
- $f(2) = (2)^2$ (substituting x by (2))
 $= 4$

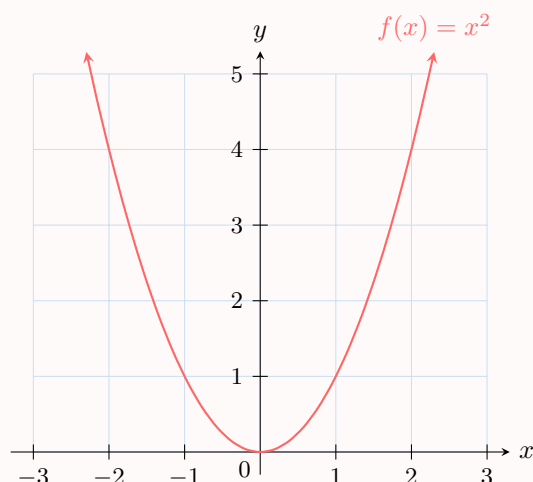
So the completed table is:

x	-2	-1	0	1	2
$f(x)$	4	1	0	1	4

C GRAPHS

Definition Graph

A **graph** of a function is the set of all points $(x, f(x))$ in the plane, where x is an input and $f(x)$ is its output.



Method Plotting a Line Graph from a Table

To plot the graph of a function from a table of values, follow these steps:

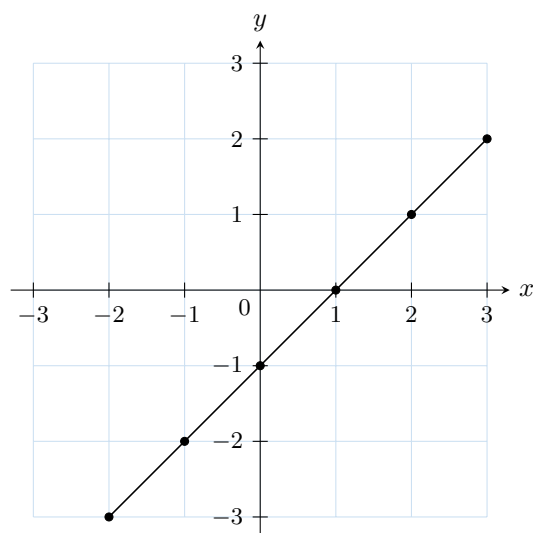
- Plot each point $(x, f(x))$ from the table onto the coordinate plane.
- Connect the points with straight line segments.

Ex: Here is a table of values for the function $f(x) = x - 1$:

x	-2	-1	0	1	2	3
$f(x)$	-3	-2	-1	0	1	2

Plot the line graph of f .

Answer: Plot the points $(-2, -3)$, $(-1, -2)$, $(0, -1)$, $(1, 0)$, $(2, 1)$, and $(3, 2)$. Then, connect the points with straight segments to form the line graph.

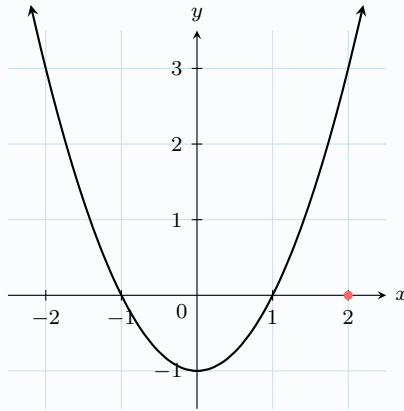


D READING VALUES AND SOLVING $f(x) = y$ ON A GRAPH

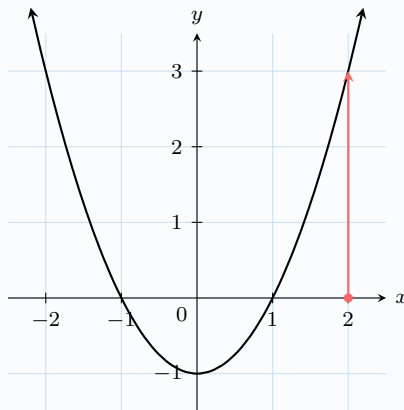
Method Finding the value $f(x)$ using a graph

To find $f(2)$ on a graph, follow these steps:

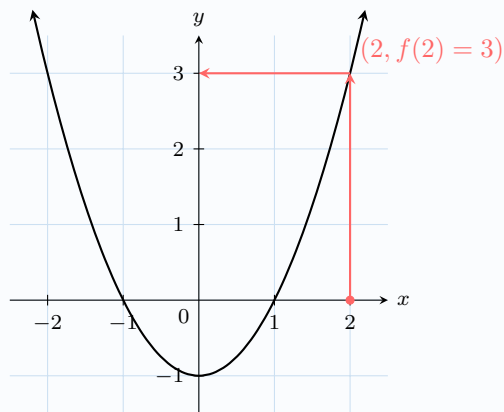
1. **Locate the x -value:** Find $x = 2$ on the x -axis.



2. **Move vertically to the curve:** From $x = 2$, draw a vertical line up to the graph.



3. **Read the y -value:** At the intersection with the curve, move horizontally to the y -axis to find the value $f(2)$.

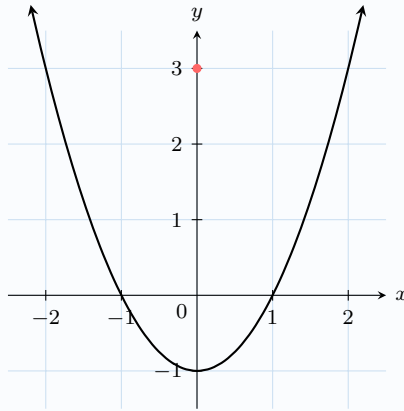


Thus, $f(2) = 3$.

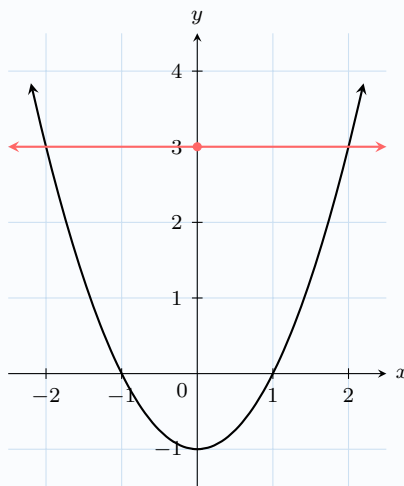
Method Finding x such that $f(x) = y$ using a graph

To find x where $f(x) = 3$ on this graph:

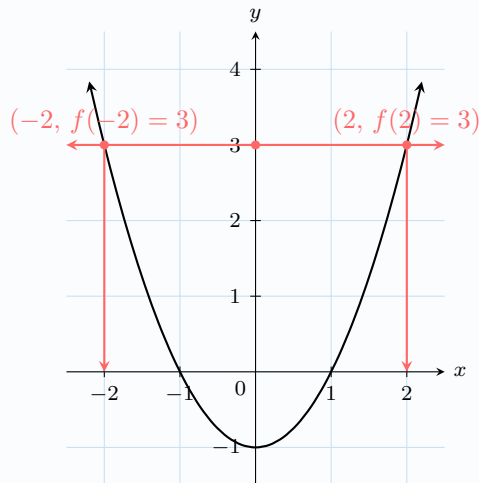
1. **Locate the y -value on the y -axis:** Find 3 on the y -axis.



2. **Draw horizontally to the graph of the function:** Draw a horizontal line from $y = 3$ to the curve.



3. **Read the x -values:** From the intersection points, draw vertical lines down to the x -axis and read the corresponding x -values.



Thus, the values of x for which $f(x) = 3$ are $x = 2$ and $x = -2$.

E SOLVING $f(x) = y$ ALGEBRAICALLY

Method Solving $f(x) = y$ algebraically

To find x such that $f(x) = y$:

- Write the equation $f(x) = y$.
- Solve for x using algebraic methods (e.g., inverse operations, isolating x).

Ex: Let $f(x) = 3x + 12$. Find all x such that $f(x) = 0$.

Answer: We solve the equation:

$$\begin{aligned}f(x) &= 0 \\3x + 12 &= 0 \\3x + 12 - 12 &= 0 - 12 \quad (\text{subtract 12 from both sides}) \\3x &= -12 \\\frac{3x}{3} &= \frac{-12}{3} \quad (\text{divide both sides by 3}) \\x &= -4\end{aligned}$$

So the solution is $x = -4$.

We can check this by calculating $f(-4)$:

$$f(-4) = 3 \times (-4) + 12 = -12 + 12 = 0$$

So $f(-4) = 0$, as expected.

F DOMAIN

Definition Domain

Given a function, the **domain** is the set of possible x values for which the function is defined.

Method Finding the Domain

To find the domain of a function, identify the values of x that make the function undefined (such as division by zero or taking the square root of a negative number), and exclude them from the set of all real numbers.

Ex: Find the domain of the function $f(x) = \sqrt{x}$.

Answer: The square root is undefined for negative numbers ($\sqrt{-1}$ is undefined). So, the domain is $[0, +\infty)$.

G ALGEBRA OF FUNCTIONS

Definition Operations on Functions

Given functions f and g :

- The **sum of functions** is $x \mapsto f(x) + g(x)$.
- The **product of functions** is $x \mapsto f(x) \times g(x)$.

Ex: Let $f(x) = 2x + 1$ and $g(x) = x^4 - 1$. Find $f(x) + g(x)$.

$$\begin{aligned}f(x) + g(x) &= (2x + 1) + (x^4 - 1) \\ \text{Answer:} \quad &= x^4 + 2x\end{aligned}$$

H COMPOSITION

Definition Composition of Functions

Given two functions f and g , the **composition of functions** of f and g is $x \mapsto f(g(x))$. This means you first apply g to x , then apply f to the result.

Ex: Let $f(x) = x^2$ and $g(x) = 2x + 1$.

1. Find $f(g(x))$.

2. Find $g(f(x))$.
3. Is $f(g(x)) = g(f(x))$?

Answer:

1. $f(g(x)) = f(g(x))$
 $= f(2x + 1)$
 $= (2x + 1)^2$
 $= 4x^2 + 4x + 1$
2. $g(f(x)) = g(f(x))$
 $= g(x^2)$
 $= 2x^2 + 1$
3. So $f(g(x)) \neq g(f(x))$.

I INVERSE FUNCTION

The operations of $+$ and $-$, and \times and \div , are called **inverse operations** because one “undoes” the other.

In a similar way, some functions have **inverse functions** that “undo” the effect of the original function.

Definition of an inverse function: If a function f takes x and produces $f(x)$, then the **inverse function** f^{-1} reverses this process: it takes $f(x)$ and returns x . That is, applying f and then f^{-1} brings you back to where you started, and vice versa.

Definition Inverse Function

A function f^{-1} is called the **inverse function** of f if:

$$f^{-1}(f(x)) = x \quad \text{and} \quad f(f^{-1}(x)) = x.$$

When does an inverse exist?

A function f has an inverse function f^{-1} **only if**, for every value of $f(x)$, there is exactly *one* value of x that produces it (i.e., f is **one-to-one**).

Method Finding the Inverse Function

To find the inverse of $f(x)$:

1. Set $y = f(x)$.
2. Solve the equation for x in terms of y .
3. Replace y with x ; the result is $f^{-1}(x)$.

Ex: Find the inverse of $f(x) = 4x - 8$.

Answer: Set $y = 4x - 8$.

$$\begin{aligned} y &= 4x - 8 \\ y + 8 &= 4x \\ x &= \frac{y + 8}{4} \end{aligned}$$

So, the inverse function is $f^{-1}(x) = \frac{x+8}{4}$.

Proposition Symmetry of the Graphs of a Function and Its Inverse

The graph of a function f and its inverse f^{-1} are symmetric with respect to the line $y = x$ (the first bisector).